

**Royal Ontario Museum**  
***Indigenous Digital Learning Internship***

**SUMMARY:**

Reporting to the ROM Digital Learning Specialist, the Indigenous Digital Learning Intern will provide support, research, and outreach to advance an exciting Indigenous digital learning initiative called Hack the ROM. The intern will also play an active role to support digital learning projects and bring a distinct Indigenous perspective to enrich the ROM Learning Department and museum-wide initiatives. The candidate will be mentored by museum professionals, engage with the public, and support arts-based and digital-focused learning activities.

**RESPONSIBILITIES:**

**1. Support Advancement of the Hack the ROM Program**

- Provide administrative and technical support to prepare for Hack the ROM onsite and virtual visits.
- Shoot and edit multimedia content related to the program.
- Work collaboratively with the Digital Learning Specialist and other Learning Department staff to offer arts-based and digital-focused learning activities to students.
- Engage with Indigenous students and their peers during Hack the ROM visits.
- Contribute activities and ideas that support and foster awareness of Indigenous perspectives within the Hack the ROM program.

**2. Support ROM Digital Learning Projects**

- Provide administrative and technical support for educational projects related to the ROM Makerspace, game-based learning, virtual visits, and other digital tools and methods.
- Develop relevant and responsive Indigenous online resources for an educational community.
- Participate in the development, planning, and delivery of digital learning training for Learning Department staff.
- Contribute technical skills and expertise to ensure the success of ROM Youth Cabinet digital projects.
- Work collaboratively with other staff at the Museum and perform other relevant duties.

**QUALIFICATIONS:**

1. Working proficiency in word processing and spreadsheet applications, and in online collaboration tools such as Google Drive and Dropbox.
2. Ability to communicate using multimedia, including graphics, video, sound, and other media.
3. Experience in game design/development and game-based learning an asset.
4. Demonstrated experience within an Indigenous arts-based environment or equivalent cultural setting.
5. Experience researching, developing, promoting, and delivering programs.
6. Experience working with youth in a formal and/or informal educational setting.
7. Excellent written and oral communication skills.
8. French language skills considered an asset.
9. Applicant must be prepared to obtain a criminal background check.

**DEADLINE FOR APPLICATION: Tuesday, April 23, 2019 by Noon**

**Send Resume and Cover Letter to: Sarah Chu [sarahc@rom.on.ca](mailto:sarahc@rom.on.ca)**

Length of Internship: April 29, 2019 – March 31, 2020

Full-time 35 hours/week @ \$17.50/hour

**Interested applicants must be registered with Miziwe Biik Aboriginal Employment and Training.**